DEBUGGING LESSONS LEARNED WHILE FIXING NETBSD

ABOUT ME

maya@NetBSD.org

coypu@sdf.org

NetBSD/pkgsrc for the last 3 years

THIS TALK

Mix of a bunch of bugs

Not solo work

Thanks to riastradh, dholland, martin, kamil, many others

EARLY ATTEMPTS

checkout the source code

```
cvs -danoncvs@anoncvs.NetBSD.org:/cvsroot co src
./build.sh -U -u -0 ~/obj -m amd64 tools kernel=GENERIC
cp /netbsd /onetbsd
cp ~/obj/.../GENERIC/netbsd /
```

5-10 minutes round trip time to check

(so slow that I forget what I was testing)

TESTING IN STYLE

```
[desktop] <==[serial console, ethernet]==> [router]
```

Enable TFTP (desktop):

uncomment tftp line in /etc/inetd.conf, restart inetd put kernels in /tftpboot

u-boot side (router):

```
set serverip=desktop.ip; set ipaddr=router.ip
tftp $loadaddr kernelname; bootm
set bootcmd=...
```

power reset = loads latest kernel from TFTP round trip test time of 10 seconds

MIPS HANGS IN EARLY BOOT

serial console: can see last messages before it hangs

message that appears on console is a message printed by the source code. we can search for it.

The hang happens after the last print

```
printf("%s:%d\n", __func__, __LINE__); everywhere
```

COMMANDS HANG WITH SOME CONNECTION TO MEMORY USAGE

SIGINFO, BSD favourite:

```
[ 510.5488859] load: 0.07 cmd: sleep 1357 [nanoslp] 0.00u 0.00s 0%  
^ wchan
```

wchan appears in kernel source code

```
kern/kern_time.c
352: error = kpause("nanoslp", true, timo, NULL);
```

sufficient to find relevant code!

Alternatively, ddb:

BREAK to enter (or whatever hw.cnmagic is set to)

```
crash> ps/l
PID LID S CPU FLAGS STRUCT LWP * NAME WA
632 1 3 1 80 ffff81f7dbec8320 sleep na

crash> bt/a ffff81f7dbec8320
trace: pid 632 lid 1 at 0xffff8201393a6e50
sleepq_block() at sleepq_block+0x115
kpause() at kpause+0xed
nanosleep1() at nanosleep1+0xc6
sys___nanosleep50() at sys___nanosleep50+0x4a
syscall() at syscall+0x173
--- syscall (number 430) ---
79367043e6ba:
```

useg	user memory, mapped
kseg0	kernel, unmapped
kseg1	
kseg2	kernel virtual

SSH ON WIFI DOESN'T WORK?

ssh -vvv

ping -s [1,1000]

```
dmesg > before
ping -s 500 www.NetBSD.org
dmesg > after
diff -u before after | grep '^+'
```

```
bwfm_pci_intr_disable:2067
bwfm_pci_ring_rx:1377
bwfm_pci_ring_read_avail:1315
bwfm_pci_ring_update_wptr:1212
bwfm_pci_ring_rx:1377
bwfm_pci_ring_read_avail:1315
bwfm_pci_ring_update_wptr:1212
bwfm_pci_msg_rx:1406
bwfm_pci_pktid_free:993
bwfm_pci_ring_read_commit:1336
bwfm_pci_ring_write_rptr:1226
bwfm_pci_ring_rx:1377
bwfm_pci_ring_read_avail:1315
bwfm_pci_ring_update_wptr:1212
bwfm_pci_intr_enable:2056
bwfm_pci_intr:2023
```

```
double rounding_alpha_simple_even = 9223372036854775808.0000000; /*
uint64_t unsigned_even = rounding_alpha_simple_even;
assert(unsigned_even % 2 == 0);
```

surely that's a compiler bug...

GCC alpha person: can't reproduce on linux

-mfp-trap-mode=sui?

```
cvttq/svic $f10,$f11
cvttq/svc $f10,$f11
```

VAX FLOAT

no infinity

no NaN

no subnormals

traps instead

GETTING GRAPHICS: NIGHTMARE SETUP

No network booting

Monitor becomes black

options DDB_COMMANDONENTER="bt; reboot"

Fortunately, reboot saves dmesg buffer

"MUTEX IS NOT INITIALIZED"

[initialization] -> [use]

BUG IN INITIALIZATION?

db_stacktrace();

print the memory allocated at initialization and use can confirm all callers are allocate correctly

[initialization] --> [corruption?] --> [use]

worst bug: can see the effect, not the cause

13TH ALLOCATION IS THE OFFENDING ONE

What can we do with this?

```
static int i = 0;
++i;
if (i == 13) {
     /* do something to offending allocation */
}
```

Put a debug register on the 13th allocation

Nothing goes well- didn't get backtrace from DDB_COMMANDONENTER

```
fatal page fault in supervisor mode
trap type 6 code 0 rip 0xffffffff8077d472 cs 0x8
rflags 0x10286 cr2 0x18 ilevel 0 rsp 0xffff8b0139de6e30
curlwp 0xffff882ade2f7b20 pid 19253.648 lowest kstack 0xffff8b0139de
```

gdb> disas 0xffffffff8077d472 ---> kmem_free

Still know it's the 13th allocation

MIPS BASICS

a0-a3	Function input
v0-v1	Function output
s0-s9	Local registers (can't trash)
t0-t9	Local registers (can trash)

assembler: "No .cprestore pseudo-op used in PIC code"

```
JaegerTrampoline:
- lui $28,%hi(_gp_disp)
- addiu $28,$28,%lo(_gp_disp)
- addu $28,$28,$25
+ .cpload $25
```

PIC code

Executable	Fixed memory 0x80000
Library A	???
Library B	???

All the code can't assume fixed memory

x86,others: code can just use PC-relative addressing MIPS: not so easy, dedicate a register: GP

"WOW, THAT'S INEFFICIENT"

MIPS is an ABI clusterfuck

netbsd/mips64

- n64 kernel
- default n32 userland
- can run o32, n32, n64

Want to run o32 code

(code written when MIPS was more popular)

a0-a3 to pass arguments
if they're 32bit, how to pass 64bit argument?
How to pass very many arguments?

syscall ABI compat:

- syscall table is auto-generated
- sy_flags says which argument is 64bit
- combine the result from two registers to match calling convention